

# New Mimetic Discretizations of Diffusion-type Problems on Polygonal Meshes

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## Properties of the discretization

- locally conservative;
- symmetric, i.e.  $\mathcal{G}_e^h = (\mathcal{D}_e^h)^*$ ;
- can accommodate full diffusion tensor;
- solution algorithm results in a SPD matrix;
- exact for linear solutions;
- second order accurate for cell-centered pressures on general polygonal meshes including AMR, non-matching and non-convex meshes;
- at least first order accurate for fluxes;
- easy to extend to 3D polyhedral meshes;
- can be extended to some other PDEs.

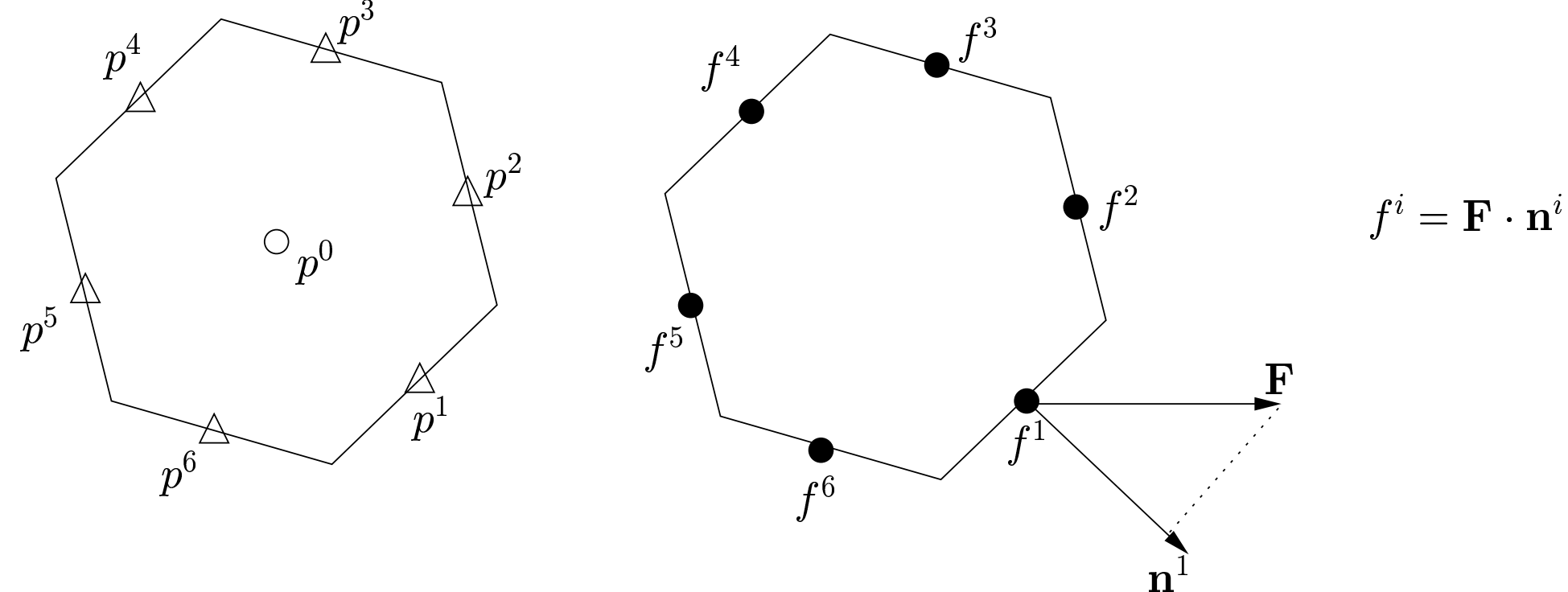
## Model problem

Consider the Dirichlet boundary value problem:

$$\begin{aligned} \operatorname{div} \mathbf{F} &= b, \\ \mathbf{F} &= -\mathbf{K} \operatorname{grad} p. \end{aligned}$$

## Support-operators discretization on element

- define degrees of freedom for  $p$  and  $\mathbf{F}$ :



- equip the discrete spaces with scalar products

$$[\vec{p}, \vec{q}]_{Q,e} = p^0 q^0 V_e + \sum_{k=1}^s p^k q^k \ell^k \quad \text{and} \quad [\vec{f}, \vec{g}]_{X,e} = (M_e \vec{f}, \vec{g});$$

- discretize the divergence and extended divergence operators

$$\mathcal{DIV}_e^h \vec{f} = \frac{1}{V_e} \sum_{k=1}^s f^k \ell^k, \quad \mathcal{D}_e^h \vec{f} = (\mathcal{DIV}_e^h \vec{f}, -f^1, -f^2, \dots, -f^s)^T;$$

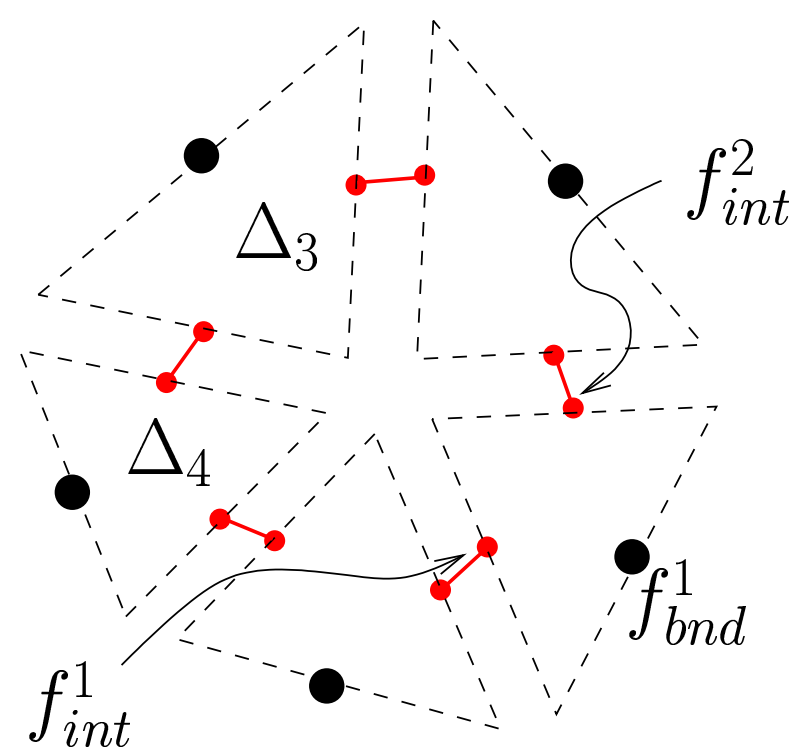
- derive the discrete flux operator from the Green formula

$$[\vec{f}, \mathcal{G}_e^h \vec{p}]_{X,e} = [\vec{p}, \mathcal{D}_e^h \vec{f}]_{Q,e}, \quad \forall \vec{f}, \forall \vec{p}.$$

The discrete equations for element  $e$  are

$$\begin{aligned} \mathcal{DIV}_e^h \vec{f} &= b_e, \\ \vec{f} &= \mathcal{G}_e^h \vec{p}. \end{aligned}$$

## Derivation of matrix $M_e$



1. Split the element  $e$  into  $T$  triangles  $\Delta_t$ ;
2. Build and assemble mass matrices for the triangles. Let  $\hat{M}_e$  be the global mass matrix.
3. Eliminate interior fluxes by solving the constraint optimization problem for a given vector  $\vec{f}_{bnd} \equiv \vec{f}$ :

$$(M_e \vec{f}_{bnd}, \vec{f}_{bnd}) \equiv \min_{\vec{f}_{int}} \left( \hat{M}_e \begin{bmatrix} \vec{f}_{bnd} \\ \vec{f}_{int} \end{bmatrix}, \begin{bmatrix} \vec{f}_{bnd} \\ \vec{f}_{int} \end{bmatrix} \right)$$

subject to

$$\mathcal{DIV}_i^h \vec{f}_t = \mathcal{DIV}_e^h \vec{f}_{bnd},$$

where  $\vec{f}_1 = (f_{bnd}^1, f_{int}^2, f_{int}^1)^T$  and  $\mathcal{DIV}_i^h$  is the divergence for  $\Delta_t$ ,  $1 \leq t \leq T$ .

## Interface conditions

For each mesh edge  $\partial e_i \cap \partial e_j$ , we impose 2 continuity conditions:

$$f_i^k = -f_j^l \quad \text{and} \quad p_i^k = p_j^l.$$

## References

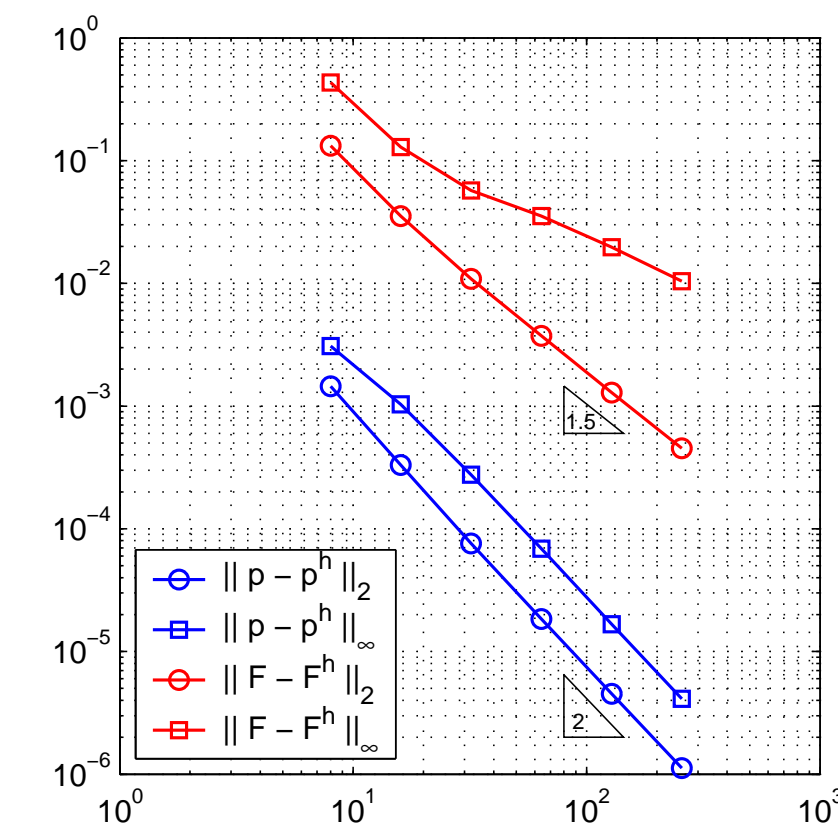
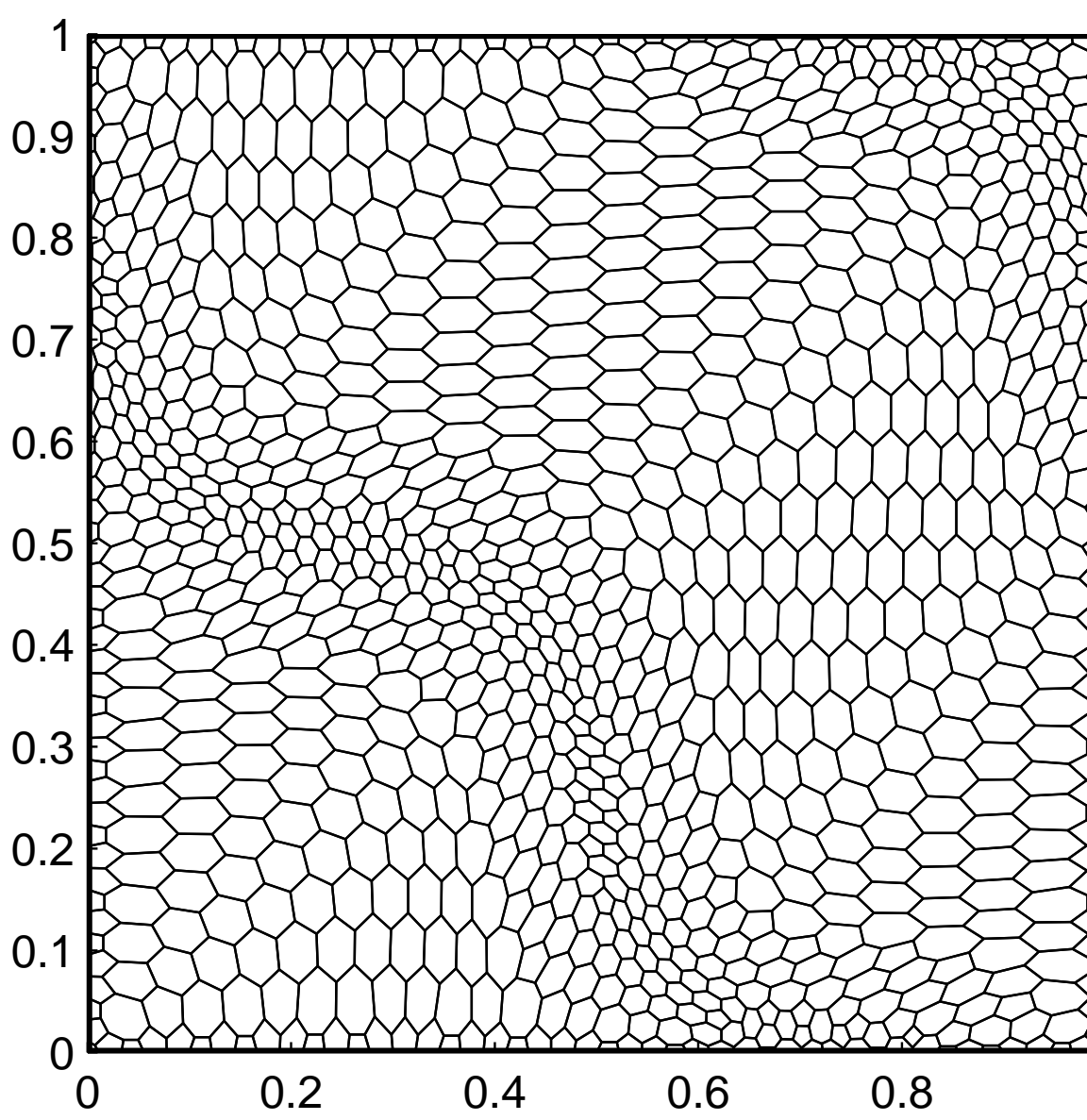
1. Kuznetsov Y, Lipnikov K, Shashkov M (2004) Mimetic finite difference method on polygonal meshes for diffusion-type problems. LAUR 03-7608, submitted to *Comp. Geosciences*.

**Acknowledgments:** This work was supported in part by the Department of Energy, under contract W-7405-ENG-36.

## Example I: Polygonal meshes

Let  $p(x, y) = x^3 y^2 + x \cos(xy) \sin(x)$  be the exact solution and

$$\mathbf{K}(x, y) = \begin{pmatrix} (x+1)^2 + y^2 & -xy \\ -xy & (x+1)^2 \end{pmatrix}.$$

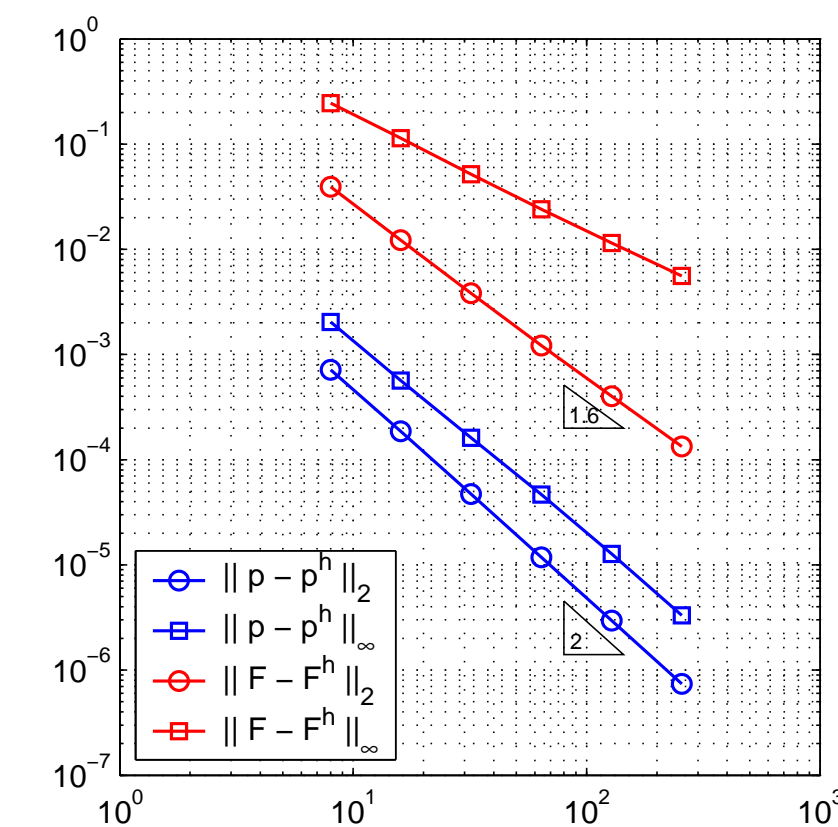
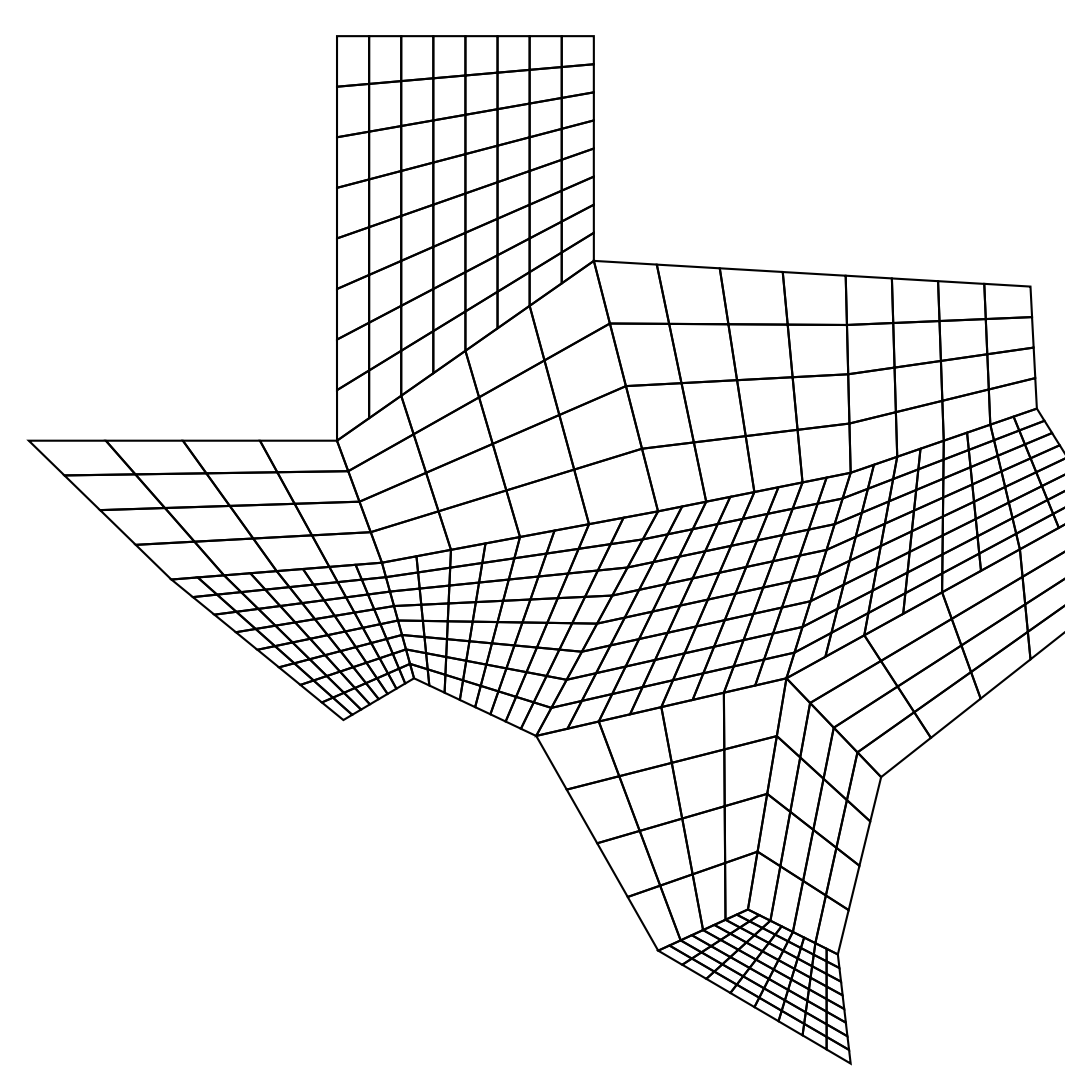


- 10 – 15 PCG iterations for  $\epsilon = 10^{-12}$ ;
- cell centers are given by the mapping

$$\mathbf{x} = \boldsymbol{\xi} + 0.1 \sin(2\pi\xi_x) \sin(2\pi\xi_y).$$

## Example II: Locally refined meshes

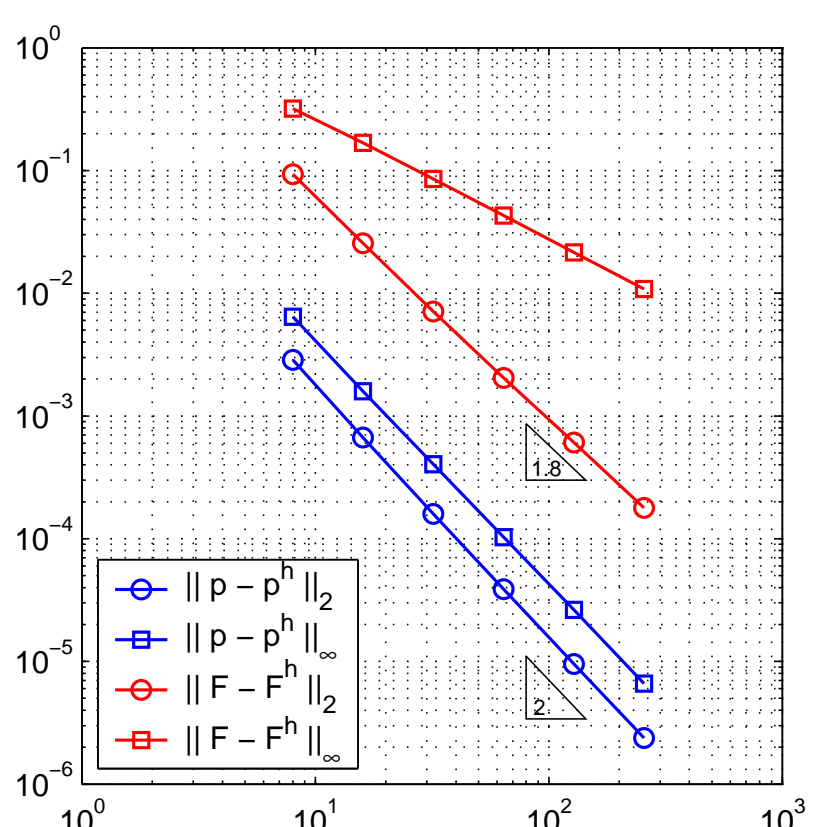
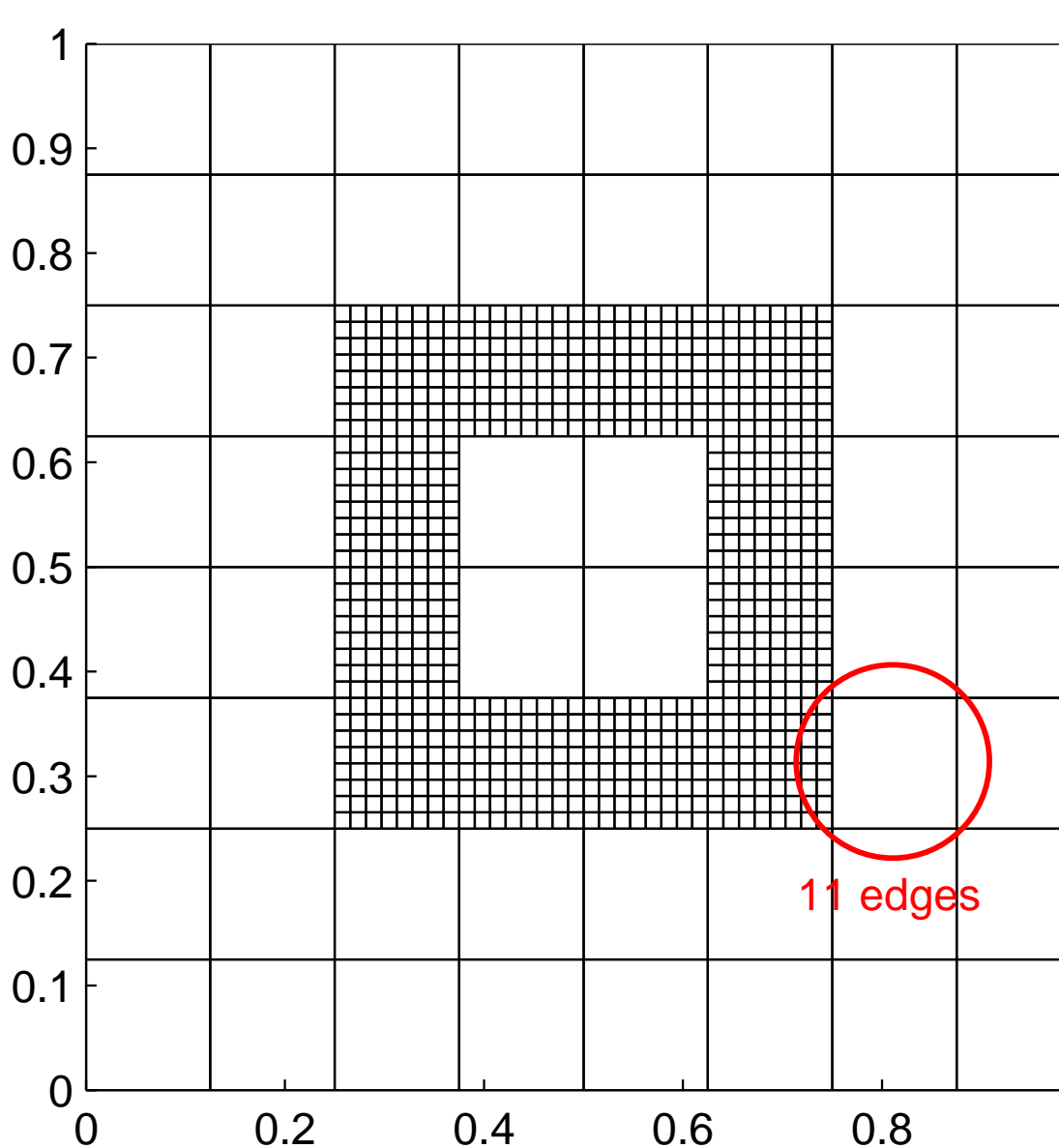
Let  $p(x, y)$  and  $\mathbf{K}$  be as in Example I.



- may be used for modeling layered structures in porous media;
- compared to other low-order discretizations, the convergence rate is optimal.

## Example III: Locally refined meshes (strong refinement)

Let  $p(x, y)$  and  $\mathbf{K}$  are as in Example I.

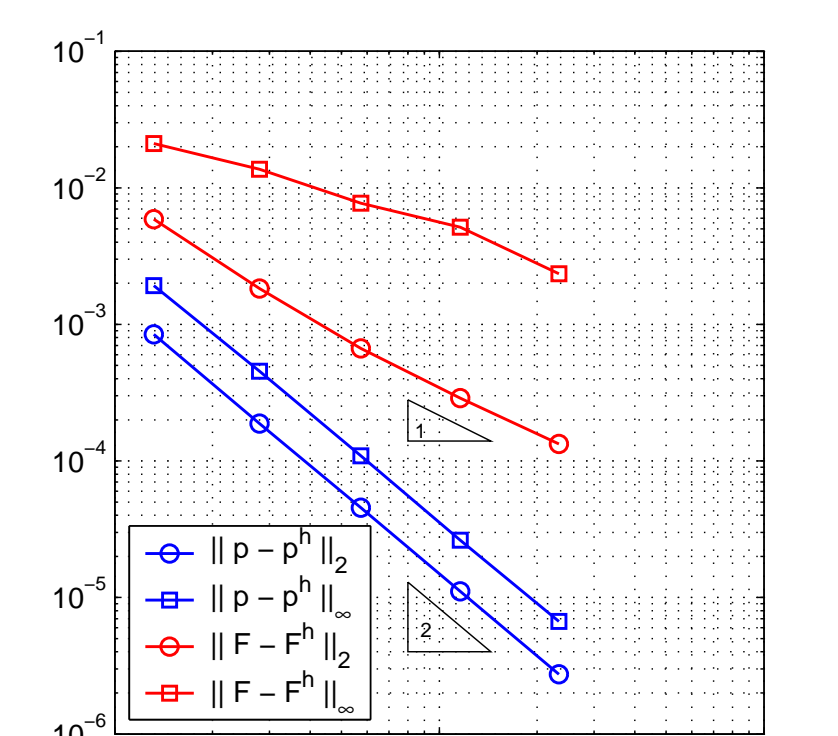
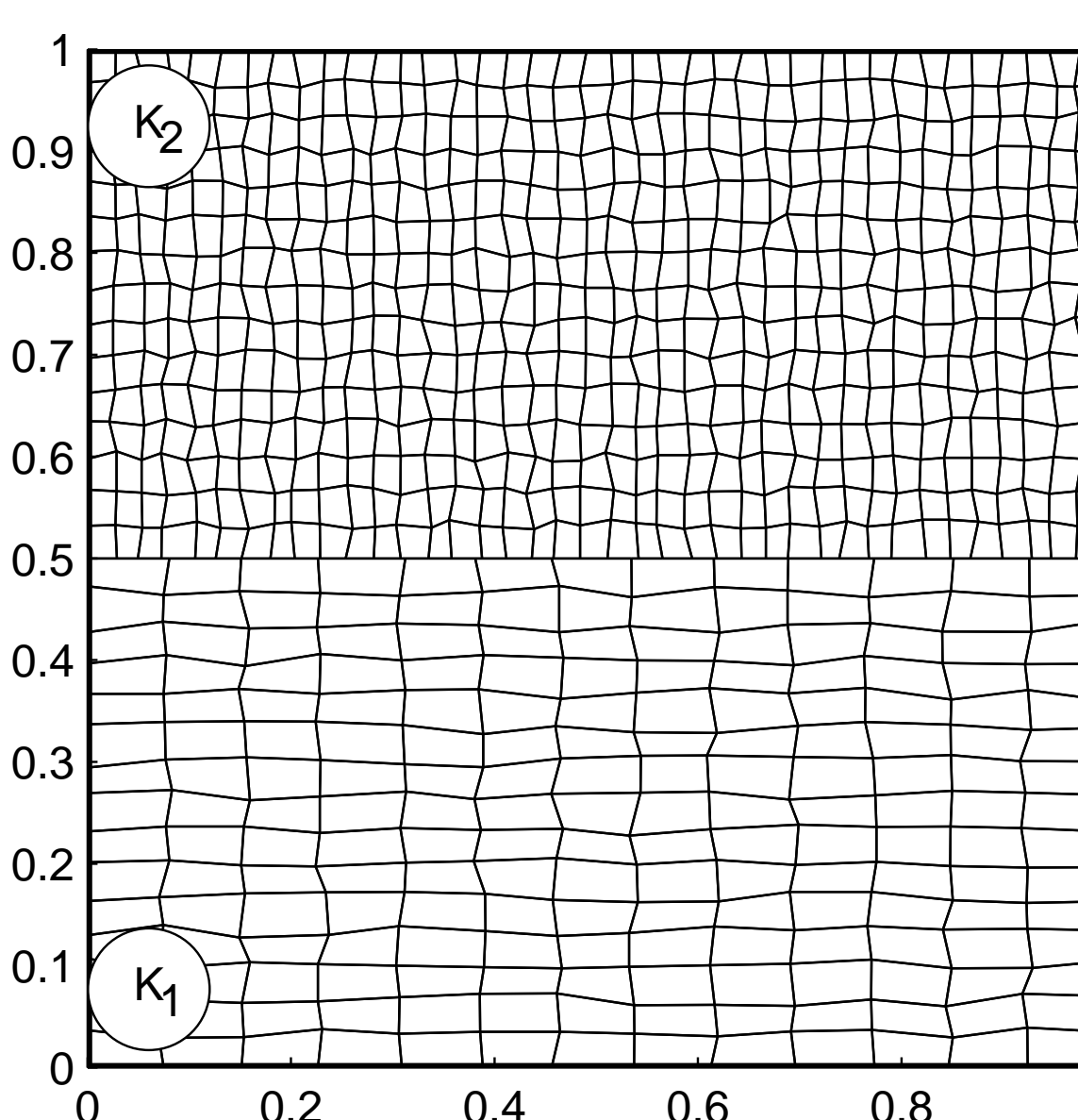


- some of the polygons have a few 180° angles.

## Example IV: Non-matching meshes

Let  $\mathbf{K}$  be piecewise constant and the exact solution be

$$p(x, y) = \begin{cases} \frac{7}{16} - \frac{K_2}{12K_1} + \frac{2K_2}{3K_1} y^3, & y < 0.5, \\ y - y^4, & y \geq 0.5. \end{cases}$$



$$K_1 = K_2 = 1$$

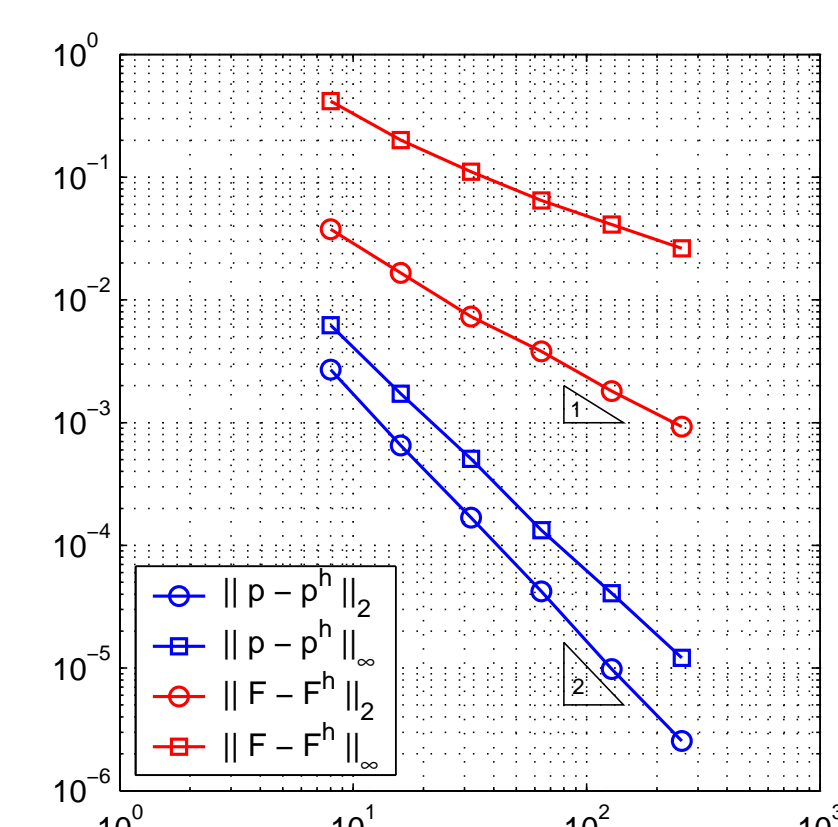
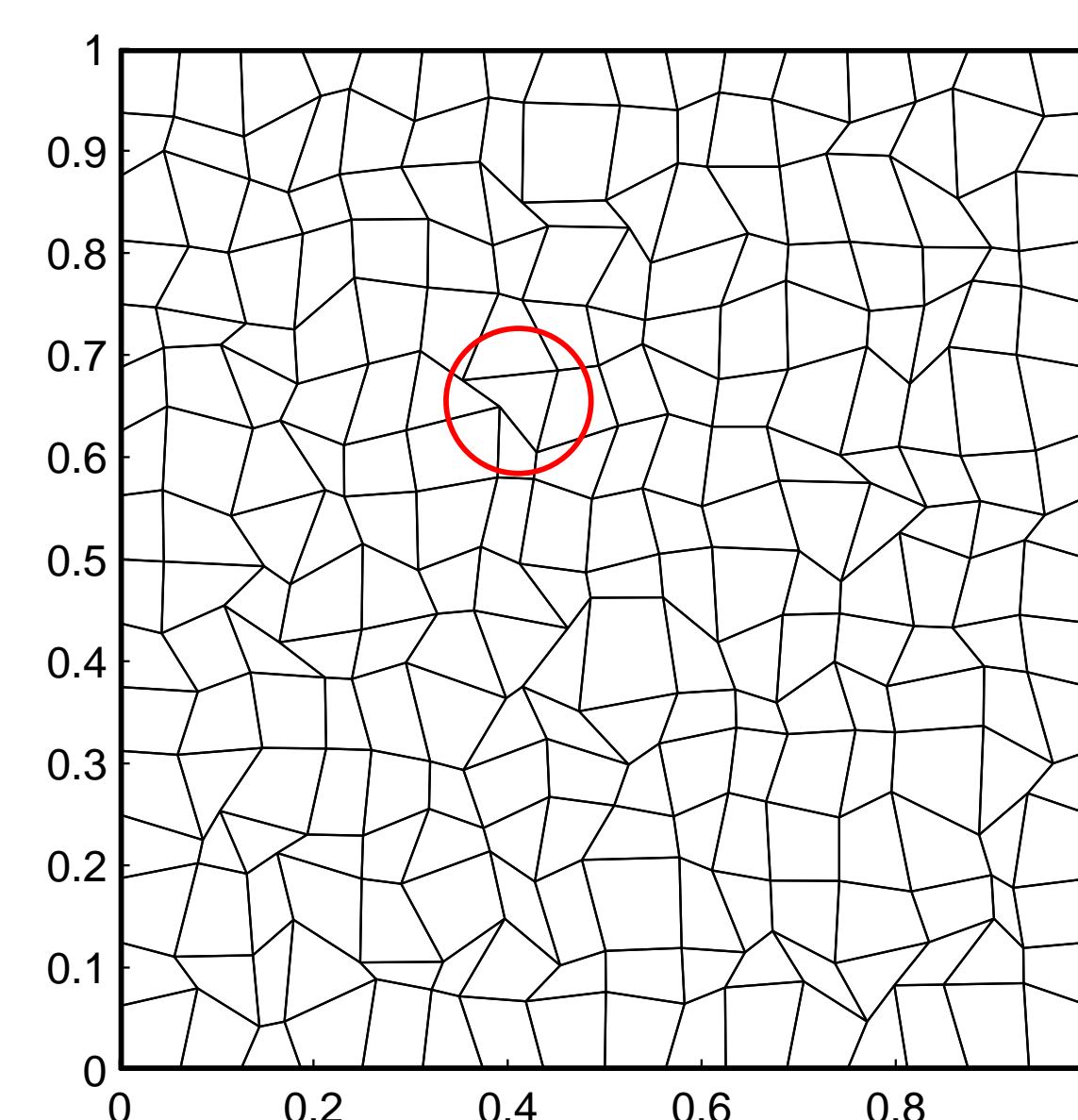
$$K_1 = 1, K_2 = 10^6$$

- aspect ratio variations:

$$167 < \max_{\text{cells}} \frac{\max_k \ell^k}{\min_k \ell^k} < 2024.$$

## Example V: Meshes with non-convex polygons

Let  $p(x, y)$  and  $\mathbf{K}$  be as in Example I.



- about 3% of elements are non-convex.